

# #501 - WWE Thunderdome

bakedfile00.cak\Environment\ArenaDefs\ArenaDefinitions\_00023.jsfb

| Offset      | Description   |
|-------------|---|
| 0x000000028 | Environment/GameAreaCollisions/GameAreaCollision_Arena_00001.jsfb           |
| 0x000000050 | Environment/PropsSet/PropsSet_5.jsfb  |
| 0x000000068 | Environment/PropsSet/PropsSet_5.jsfb  |
| 0x000000080 | Environment/PropsSet/PropsSet_5.jsfb  |
| 0x0000000F0 | Arena/Commonness/Skydome/Sky_Black  |
| 0x0000000F8 | Arena/Global/Skydome/Skydome.mdl  |
| 0x000000118 | Arena/Main/00501/ibl  |
| 0x000000138 | Arena/Commonness/Turnbuckle/Modern/Textures                                 |
| 0x000000178 | Arena/Commonness/Rope/White/Textures  |
| 0x000000198 | Arena/Commonness/Ring_Mat/White/Textures                                    |
| 0x0000001C8 | Arena/Commonness/Spotlight/Thunderdome/light/lightObjects.jsfb              |
| 0x0000001E8 | Arena/Commonness/Fence/Modern_2017/Textures                                 |
| 0x0000001F0 | Arena/Commonness/Fence/Modern_2017/Fence.mdl                                |
| 0x000000210 | Arena/Commonness/Floor_Mattress/Smackdown_2020/Textures                     |
| 0x000000218 | Arena/Commonness/Floor_Mattress/Smackdown_2020/Smackdown_2020.mdl           |
| 0x000000238 | Arena/Commonness/Stairs/Silver/Textures                                     |
| 0x000000268 | Arena/Stadium/FleetCenter_Thunderdome/light_banner/lightObjects.jsfb        |
| 0x000000298 | Arena/Global/Stadium_Chair/Textures   |
| 0x0000002A0 | Arena/Global/Stadium_Chair/Stadium_Chair.mdl                                |
| 0x0000002A8 | Arena/Stadium/FleetCenter_New/Layout_Stadium_chair.inst                     |
| 0x0000002D8 | Arena/Global/Arena_Chair/Textures   |
| 0x0000002E0 | Arena/Global/Arena_Chair/Arena_Chair.mdl                                    |
| 0x0000002E8 | Arena/Stadium/FleetCenter_New/Layout_Arena_chair.inst                       |
| 0x000000318 | Arena/Stadium/FleetCenter_New_NoCrowdFight/Textures                         |
| 0x000000320 | Arena/Stadium/FleetCenter_New_NoCrowdFight/FleetCenter_New_NoCrowdFight.mdl |
| 0x000000328 | Arena/Stadium/FleetCenter_New/light/lightObjects.jsfb                       |

| Offset      | Description  |
|-------------|--|
| 0x000000348 | Arena/Commonness/Commentary_Seat/WWE/Textures                          |
| 0x000000368 | Arena/Commonness/Ceiling_Lighting/Thunderdome/Textures                 |
| 0x000000370 | Arena/Commonness/Ceiling_Lighting/Thunderdome/Ceiling_Lighting.mdl     |
| 0x0000003A0 | Arena/Commonness/Corner_Post/White/Textures                            |
| 0x0000003C0 | Arena/Commonness/Barricade/Smackdown_2020/Textures                     |
| 0x0000003C8 | Arena/Commonness/Barricade/Smackdown_2020/Barricade_SPM.mdl            |
| 0x0000003F8 | Arena/Commonness/Barricade/Smackdown_2020/Textures                     |
| 0x000000400 | Arena/Commonness/Barricade/Smackdown_2020/Barricade_SmackDown_2020.mdl |
| 0x000000430 | Arena/Commonness/Apron/WWE/Textures                                    |
| 0x000000460 | Arena/Main/00501/Textures  |
| 0x000000468 | Arena/Main/00501/WWE22_00_Thunderdome.mdl                              |
| 0x000000470 | Arena/Main/00501/light/lightObjects.jsfb                               |

Revision #4

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