

#464 - WWE RAW 2011

bakedfile00.cak\Environment\ArenaDefs\ArenaDefinitions_00464.jsfb

Offset	Description
0x000000028	Environment/GameAreaCollisions/GameAreaCollision_Arena_00001.jsfb
0x000000050	Environment/PropsSet/PropsSet_Classic.jsfb
0x000000068	Environment/PropsSet/PropsSet_Classic.jsfb
0x000000080	Environment/PropsSet/PropsSet_Classic.jsfb
0x000000108	Audience/AudienceDefs/Crowd00.jsfb
0x000000110	Arena Name
0x000000130	Arena/Main/00301/ibl
0x000000150	Arena/Commonness/Turnbuckle/Scratch/Textures
0x000000170	Arena/Commonness/Turnbuckle/Scratch/Textures
0x000000190	Arena/Commonness/Rope/White/Textures
0x0000001B0	Arena/Commonness/Ring_Mat/White/Textures
0x0000001E0	Arena/Commonness/Spotlight/Modern/light/lightObjects.jsfb
0x000000200	Arena/Commonness/Fence/Modern/Textures
0x000000208	Arena/Commonness/Fence/Modern/Fence.mdl
0x000000228	Arena/Commonness/Floor_Mattress/RAW_2011/Textures
0x000000230	Arena/Commonness/Floor_Mattress/RAW_2011/RAW_2011.mdl
0x000000250	Arena/Commonness/Stairs/Silver/Textures

0x000000270	Arena/Global/Stadium_Chair/Textures
0x000000278	Arena/Global/Stadium_Chair/Stadium_Chair.mdl
0x000000280	Arena/Stadium/FleetCenter_New/Layout_Stadium_chair.inst
0x0000002B8	Arena/Global/Arena_Chair/Arena_Chair.mdl
0x0000002C0	Arena/Stadium/FleetCenter_New/Layout_Arena_chair.inst
0x0000002E0	Arena/Stadium/FleetCenter_Ads/Textures
0x0000002E8	Arena/Stadium/FleetCenter_Ads/FleetCenter_Ads.mdl
0x0000002F0	Arena/Stadium/FleetCenter_New/light/lightObjects.jsfb
0x000000320	Arena/Stadium/FleetCenter_New/Textures
0x000000328	Arena/Stadium/FleetCenter_New/FleetCenter_New.mdl
0x000000330	Arena/Stadium/FleetCenter_New/light/lightObjects.jsfb
0x000000350	Arena/Commonness/Commentary_Seat/RAW11/Textures
0x000000370	Arena/Commonness/Ceiling_Lighting/Modern/Textures
0x000000378	Arena/Commonness/Ceiling_Lighting/Modern/Ceiling_Lighting.mdl
0x000000398	Arena/Commonness/Corner_Post/White/Textures
0x0000003B8	Arena/Commonness/Barricade/Mat_WWEHD/Textures
0x0000003C0	Arena/Commonness/Barricade/Mat_WWEHD/Barricade_Mat_WWEHD_SPM.mdl
0x0000003F0	Arena/Commonness/Barricade/Mat_WWEHD/Textures
0x0000003F8	Arena/Commonness/Barricade/Mat_WWEHD/Barricade_Mat_WWEHD.mdl
0x000000428	Arena/Commonness/Apron/RAW11/Textures
0x000000458	Arena/Commonness/Titan_Logo/RAW_2019/Textures
0x000000488	Arena/Main/00464/Textures
0x000000490	Arena/Main/00464/00464_Raw2011.mdl
0x000000498	Arena/Main/00464/light/lightObjects.jsfb