

#062 - Backstage Area (Locker Room)

bakedfile00.cak\Environment\ArenaDefs\ArenaDefinitions_00062.jsfb

Offset	Description
0x000000028	Environment/GameAreaCollisions/GameAreaCollision_Arena_00292.jsfb
0x000000050	Environment/PropsSet/PropsSet_292.jsfb
0x000000060	Environment/PropsSet/PropsSet_292.jsfb
0x000000078	Environment/PropsSet/PropsSet_292.jsfb
0x0000000B0	Arena/Commonness/Skydome/Sky_Black
0x0000000B8	Arena/Global/Skydome/Skydome.mdl
0x0000000E8	Arena/Main/00062/ibl
0x000000118	Arena/Main/00062/Textures
0x000000120	Arena/Main/00062/Backstage_Locker.mdl
0x000000128	Arena/Main/00062/light/lightObjects.jsfb

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