

# #045 - WWE WrestleMania 33

bakedfile00.cak\Environment\ArenaDefs\ArenaDefinitions\_00045.jsfb

Offset	Description
0x000000028	Environment/GameAreaCollisions/GameAreaCollision_Arena_00045.jsfb
0x000000050	Environment/PropsSet/PropsSet_1.jsfb
0x000000068	Environment/PropsSet/PropsSet_8.jsfb
0x000000080	Environment/PropsSet/PropsSet_8.jsfb
0x000000110	Audience/AudienceDefs/Crowd00.jsfb
0x000000120	Arena Name
0x000000138	Arena/Main/00045/ibl
0x000000158	Arena/Commonness/Turnbuckle/Scratch/Textures
0x000000178	Arena/Commonness/Turnbuckle/Scratch/Textures
0x000000198	Arena/Commonness/Rope/White/Textures
0x0000001B8	Arena/Commonness/Ring_Mat/White/Textures
0x0000001E8	Arena/Commonness/Spotlight/WM33/light/lightObjects.jsfb
0x000000208	Arena/Commonness/LED_Corner_Post/WrestleMania33/Textures
0x000000228	Arena/Commonness/LED_Apron/RAW/Textures
0x000000230	Arena/Commonness/LED_Apron/RAW/LED_Apron.mdl
0x000000250	Arena/Commonness/Fence/Modern/Textures
0x000000258	Arena/Commonness/Fence/Modern/Fence.mdl
0x000000278	Arena/Commonness/Floor_Mattress/Modern_SmackDown/Textures
0x000000280	Arena/Commonness/Floor_Mattress/Modern_SmackDown/Floor_Mattress.mdl
0x0000002A0	Arena/Commonness/Stairs/Silver/Textures
0x0000002C0	Arena/Commonness/Skydome/Sky_Night_03/Textures
0x0000002C8	Arena/Global/Skydome/Skydome.mdl
0x0000002F8	Arena/Global/Stadium_Chair/Textures
0x000000300	Arena/Global/Stadium_Chair/Stadium_Chair.mdl
0x000000308	Arena/Stadium/Orlando_Citrus_Bowl/Layout_Stadium_chair.inst
0x000000338	Arena/Commonness/Arena_Chair/Snickers/Textures

0x000000340	Arena/Global/Arena_Chair/Arena_Chair.mdl
0x000000348	Arena/Stadium/Orlando_Citrus_Bowl/Layout_Arena_chair.ins t
0x000000378	Arena/Stadium/Orlando_Citrus_Bowl/Textures
0x000000380	Arena/Stadium/Orlando_Citrus_Bowl/Orlando_Citrus_Bowl. mdl
0x000000388	Arena/Stadium/Orlando_Citrus_Bowl/light/lightObjects.jsfb
0x0000003A8	Arena/Commonness/Commentary_Seat/WrestleMania33/Te xtures
0x0000003C8	Arena/Commonness/Ceiling_Lighting/WM33/Textures
0x0000003D0	Arena/Commonness/Ceiling_Lighting/WM33/Ceiling_Lighting .mdl
0x0000003F0	Arena/Commonness/Corner_Post/Silver/Textures
0x000000410	Arena/Commonness/Barricade/SmackDown2017/Textures
0x000000418	Arena/Commonness/Barricade/SmackDown2017/Barricade_ SmackDown2017_SPM.mdl
0x000000448	Arena/Commonness/Barricade/SmackDown2017/Textures
0x000000450	Arena/Commonness/Barricade/SmackDown2017/Barricade_ SmackDown2017.mdl
0x000000480	Arena/Commonness/Apron/WrestleMania33/Textures
0x0000004B0	Arena/Commonness/Titan_Logo/WrestleMania33/Textures
0x0000004E0	Arena/Main/00045/Textures
0x0000004E8	Arena/Main/00045/WrestleMania33.mdl
0x0000004F0	Arena/Main/00045/light/lightObjects.jsfb

Revision #2

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